Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE OR SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FOR BASIC FEE BASIC FEE NUMBER FILED 395.00 NUMBER EXTRA a S TOTAL CHARGEABLE CLAIMS minus 20= XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR SMALL ENTITY (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER . PRESENT RATE TIONAL RATE TIONAL ENT **AFTER** PREVIOUSLY **EXTRA AMENDMENT** PAID FOR FEE FEE ENDM Total Minus X\$ 9= X\$18= OR Independent Minus 2 X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= 08 TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI- $\boldsymbol{\omega}$ REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **AFTER PREVIOUSLY** AMENDMENT **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus ļāā as X\$ 9≅ [otal X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL AMENDMENT **AFTER** RATE RATE **PREVIOUSLY EXTRA AMENDMENT PAID FOR** FEE FEE Total Minus X\$18= X\$ 9= OR Independent Minus X43= : X86= ΟŔ FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290=

OR

OR

TOTAL

ADDIT, FEE

+145=

ADDIT, FEE

TOTAL

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

[&]quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.